

- ① Big-Oh, Big-Theta
- ② Predicting Run-Times  $\rightarrow$  Live Demo also
- ③ Analyzing Code Segments

$\rightarrow f(n) = O(g(n))$  iff There exist constants ~~for~~  $c$  and  $n_0$  such that for all  $n > n_0$

$$f(n) \leq c \cdot g(n)$$

$$f(n) = 3n^2 - 7, \quad g(n) = n^2 \quad 3n^2 - 7 = O(n^2)$$

Consider  $n_0 = 1, c = 3$

$$f(n) = 3n^2 - 7, \quad c \cdot g(n) = 3 \cdot n^2$$

$$\text{prove } 3n^2 - 7 \leq 3n^2 \quad \checkmark$$

If  $f(n) = f_1(n) + f_2(n) + f_3(n)$ , one of these 3 parts will "dominate" the function.

Intuitively,  $f(n) = \text{MAX}(\underbrace{O(f_1(n))}, \underbrace{O(f_2(n))}, \underbrace{O(f_3(n))})$

$\rightarrow$  There exists a constant  $c$  such that

$$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = c.$$

$n = O(2^n)$  is true statement.

$f(n) = O(g(n)) \Leftrightarrow$  There exist constants

$c_1, c_2$  and  $n_0$  such that

$0 < c_1 < c_2$  and for all  $n > n_0$

$$c_1 g(n) \leq f(n) \leq c_2 g(n).$$

For CSI, we'll assume that if an algorithm runs in  $O(f(n))$  time then for input size  $n$ , it will take  $c \cdot f(n)$  seconds to complete for some constant  $c$ .

Why do we use this tool?

It's near impossible to predict the exact # of clock cycles a piece of code will take.

for prediction purposes, the best we can hope for is calculating a runtime within a constant multiplicative factor.

$(3n^2) + 5n + 2$  starts  
as  $n$  grows large, this  
is the main piece of the pie

List of functions from smallest to largest "growth"

$O(1)$ ,  $O(\lg \lg n)$ ,  $O(\lg n)$ ,  $O(\lg^2 n)$ ,  $O(\sqrt{n})$ ,  $O(\sqrt{n} \lg n)$ ,  
 $O(n)$ ,  $O(n \lg n)$ ,  $O(n \lg^2 n)$ ,  $O(n\sqrt{n})$ ,  $O(n^2)$ , Poly,  $O(2^n)$ ,  $O(3^n)$ ,  $O(n!)$ ,  
 $O(n^n)$

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Algorithm processes an image with  $n$  pixels ~~in~~ <sup>runs in</sup>  $O(n\sqrt{n})$  ~~time~~ time. For  $n=10^4$  the algorithm takes 15ms to complete. How many seconds will it take to complete on an image w/  $n=10^6$  pixels?

Let  $T(n) = c n\sqrt{n}$  be the run-time of the alg. on  $n$  pixels.

$$T(10^4) = c \cdot 10^4 \sqrt{10^4} = 15 \text{ ms}$$
$$= c \cdot 10^4 \cdot 10^2 = 15 \text{ ms}$$

$$c = \frac{15 \text{ ms}}{10^6}$$

$$T(10^6) = \frac{15 \text{ ms}}{10^6} \times 10^6 \sqrt{10^6}$$
$$= 15 \text{ ms} \times 10^3$$
$$= 15,000 \text{ ms}$$
$$= \boxed{15 \text{ sec}}$$

# Inversion

3, 2, 6, 1, 5  
- - - -

(3, 2) (6, 1)

(3, 1) (6, 5)

(2, 1)

an ~~is~~ inversion is an ordered pair  $(i, j)$  with  $i < j$  but  $a[i] > a[j]$

res = 0

for ( $i = 0; i < n; i++$ )

for ( $j = 0; j < i; j++$ )

if ( $a[j] > a[i]$ )  
res++;

1, 2, 3,  
... (n-1)

$$\text{Runtime} = \sum_{i=1}^{n-1} i = \frac{(n-1)n}{2} = O(n^2)$$

$O(n^2)$  alg

$n = 50,000$

time = 5 sec

$n = 100,000$

$n = 150,000$

$$T(n) = c \cdot n^2$$

$$T(50000) = c \cdot (50000)^2 = 5 \text{ sec}$$

$$c = \frac{5 \text{ sec}}{50000^2}$$

$$T(100000) = \frac{5 \text{ sec}}{(50000)^2} \times (100,000)^2 = 5 \left( \frac{100,000}{50,000} \right)^2$$

= 20 sec

$$T(150,000) = \frac{5 \text{ sec}}{50000^2} \times (150,000)^2 = 5 \left( \frac{150,000}{50,000} \right)^2 = 45 \text{ sec}$$

$n^2$



⑥ int i = 0, j = 0;

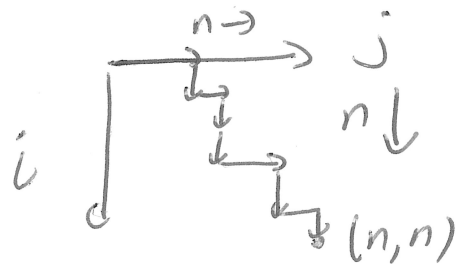
while (i < n) {

while (j < n && grid[i][j] == 1)

j++;

i++;

O(n)



⑦ Add j = 0, then it becomes O(n<sup>2</sup>)

O(lg n) ⑧

i = 1

while (i < n)

i = 2 \* i

$$n = 2^k$$

$$k = \log_2 n$$

⑨ low = 0, high = n

while (low < high) {

int mid = (low + high) / 2;

if ( )  
low = mid + 1;

else if  
high = mid - 1;

else  
return 1;

⑩

while (n > 0) {

printf("%d", n % 2);

n = n / 2;

}

O(lg n)

$$\log_4 n = \frac{\log_2 n}{\log_2 4} = \left( \frac{1}{\log_2 4} \right) \log_2 n$$

const



$$O(n\sqrt{n}) \quad n=10^7 \quad t=7$$

$$T(n) = c n\sqrt{n}$$

$$T(10^7) = c 10^7 10^{3.5} = 7 \text{ sec}$$

$$c = \frac{7 \text{ sec}}{10^{10.5}}$$

$$T(4 \times 10^7) = \frac{7 \text{ sec}}{10^{10.5}} \cdot 4 \times 10^7 \cdot \sqrt{4} \sqrt{10^7}$$

$$= 7 \times 4 \times 2 = 56 \text{ sec}$$