

# AVL Trees - 3/28/22

- ① Friday class poll  
- Video

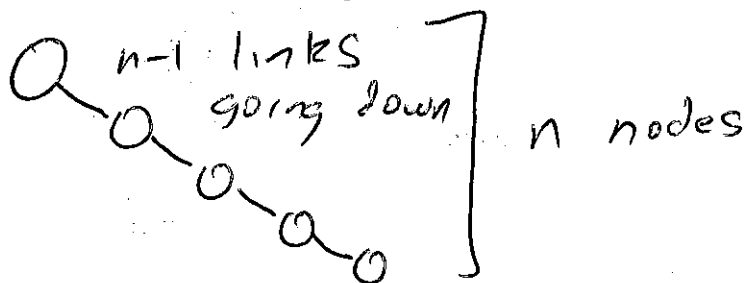
## BST runtimes

① go down one path tree -  $O(h)$

② go down both L, R  $\rightarrow O(n)$

$n = \# \text{ nodes in tree}$ ,  $h = \text{height}$

$h$  can range from  $\lg n$  to  $n-1$ .



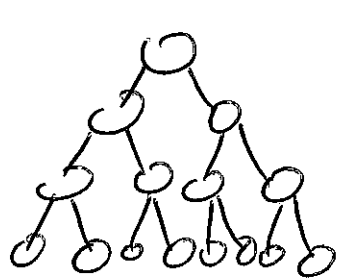
$2^{n-1}$  different structural trees of  $n$  nodes of height  $n-1$ .

In worst case, BST is no better than a LL.

Avg case  $h = O(\lg n)$ , complicated math to prove, but this is the result.

Best case

$$\begin{aligned} n+1 &= 2^{h+1} \\ \log_2(n+1) &= h+1 \\ h &= \log_2(n+1) - 1 \end{aligned}$$



$$\begin{aligned} n &= 2^{h+1} - 1 \\ n &= 1 + 2 + 4 + \dots + 2^h \\ &= 2^{h+1} - 1 \end{aligned}$$

Quite a few balanced binary search trees

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Balanced  $\Rightarrow h = O(\lg n)$

In CS1, we teach AVL trees.

Defn: AVL Tree

① Valid BST.

② For each node, height left subtree and height right subtree can't differ by more than 1.

$$|h_{\text{left}} - h_{\text{right}}| \leq 1.$$

→ AVL tree node property

First, we'll show if we can maintain (1) and (2),  $h = O(\lg n)$ .

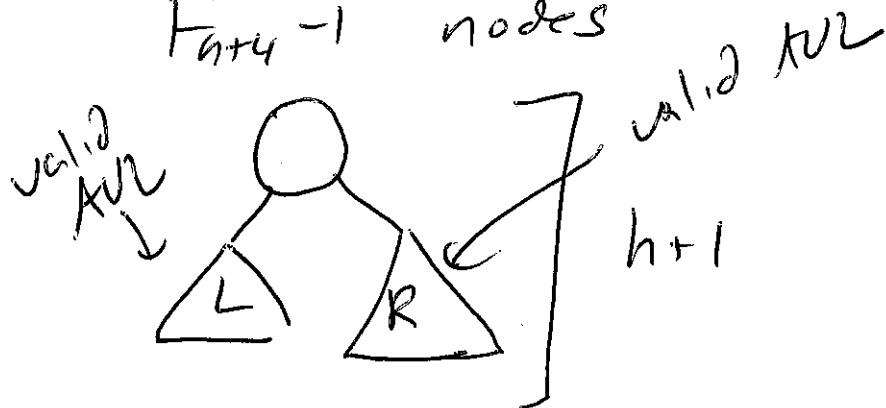
More specifically, we'll prove via strong induction that an AVL tree of height  $h$  has at least  $F_{h+3} - 1$  nodes, where  $F_n$  is the  $n^{\text{th}}$  Fibonacci #.

b.c.  $h=0$  •  $n=1 \checkmark$   $F_{0+3}-1 = F_3-1 = 2-1=1$   
 $h=1$  •  $n=2 \checkmark$   $F_{1+3}-1 = F_4-1 = 3-1=2$

i.h. Assume ~~for an~~ arbitrarily chosen non-neg int  $h \geq 0$  that an AVL tree of height  $h$  has ~~at least~~  $F_{h+3} - 1$  nodes

i.h Assume for all non-neg int  $k \leq h$ ,  
 where  $k \geq 1$  that an AVL tree of height  $k$   
 has at least  $F_{k+3} - 1$  nodes.

i.s. Prove for  $h+1$  that an AVL tree  
 of height  $h+1$  must have at least  
 $F_{h+4} - 1$  nodes



$$\begin{aligned} \max(h_L, h_R) &= h \\ \min(h_L, h_R) &\geq h-1 \end{aligned}$$

$$\begin{aligned} \# \text{ nodes} &= 1 + \# \text{node}(L) + \# \text{node}(R) \\ &\geq 1 + \# \text{nodes}(\text{tree height } h) \\ &\quad + \# \text{nodes}(\text{tree height } h-1) \\ &\geq \underline{1 + (F_{h+3} - 1) + (F_{h+2} - 1)} \\ &= F_{h+4} - 1 \end{aligned}$$

$$F_n = \frac{1}{\sqrt{5}} \left( \left( \frac{1+\sqrt{5}}{2} \right)^n - \left( \frac{1-\sqrt{5}}{2} \right)^n \right)$$

↑  $\phi$  (golden ratio)

$$n \geq F_{n+3} - 1$$

$$n \geq \frac{1}{\sqrt{5}} \phi^n - 1$$

$$n+1 \geq \frac{1}{\sqrt{5}} \phi^n$$

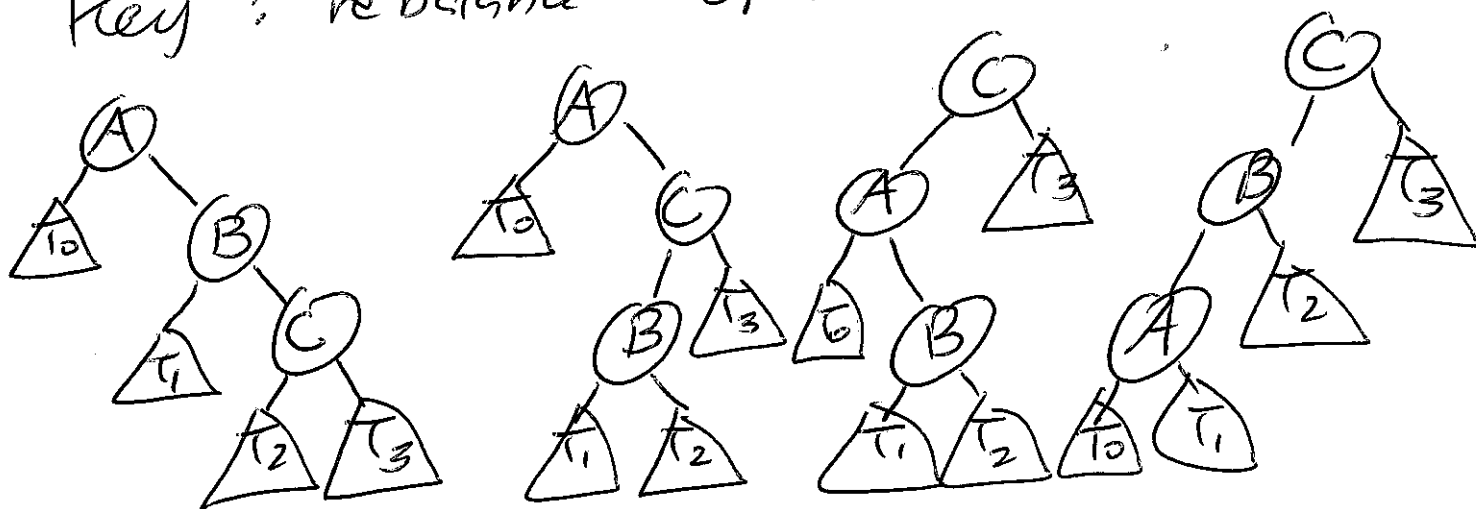
$$\sqrt{5}(n+1) \geq \phi^n$$

$$\log_{\phi} \sqrt{5}(n+1) \geq n \Rightarrow n \leq \overbrace{\log_{\phi} \sqrt{5}}^{\text{const}} + \overbrace{\log_{\phi} (n+1)}^{\text{dominating term}}$$

$$n = O(\lg n)$$

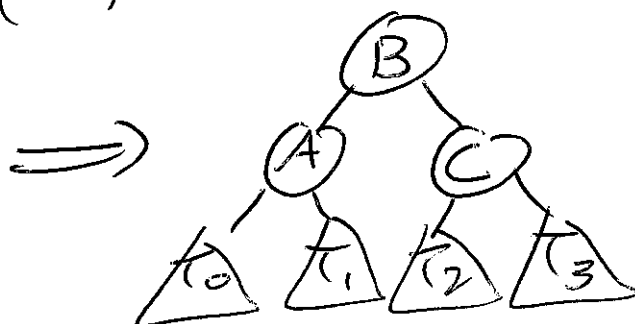
How do we maintain property #2?

Key: rebalance operation



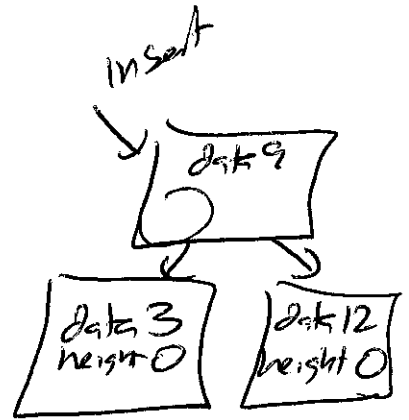
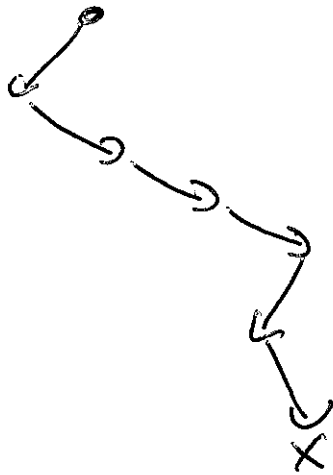
$$A < B < C$$

$$\text{all}(T_0) < A < \text{all}(T_1) < B < \text{all}(T_2) < C < \text{all}(T_3)$$



# Insert

① Recursive BST insert

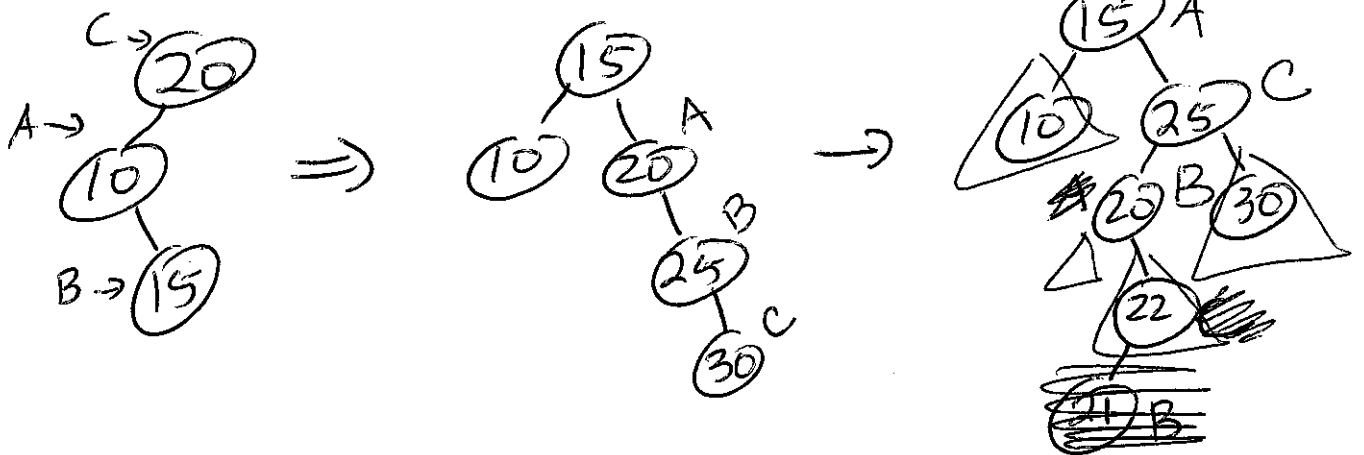


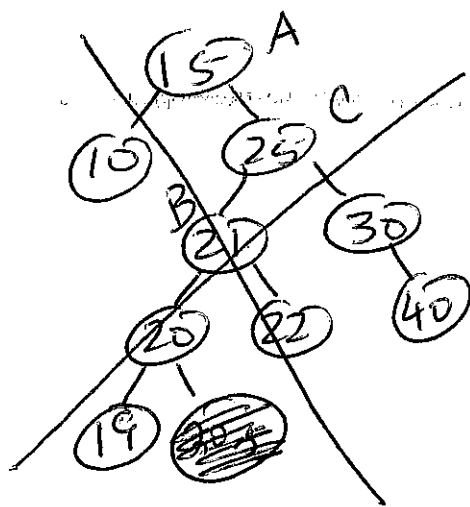
② Before you return ptr to root of updated tree,

look at L, R heights  
if  $|diff| > 1$ , then call  
rebalance on that node

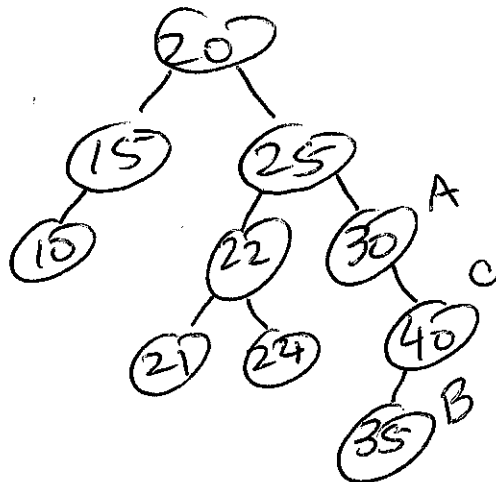
③ Return updated root  $\rightarrow$  (2b) Update root node's height.

To illustrate, trace through examples!

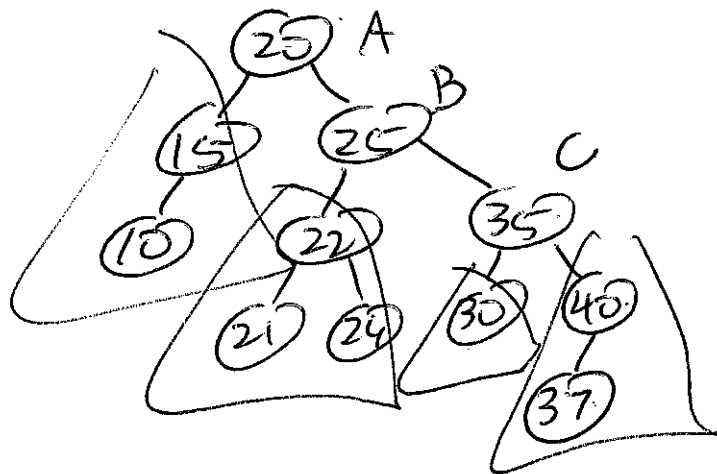




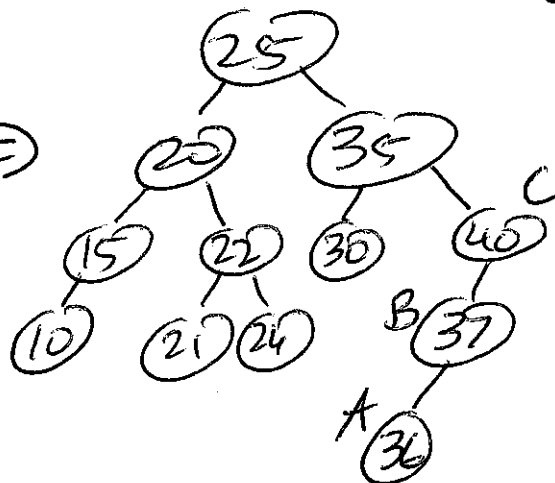
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