

COP3502 4/6/2022

- ① Hash Tables
- ② Quick Quiz Tips
- ③ CS Testing App

Balanced Binary Search Trees

Insert, delete $O(\log n)$

store "in order" (easy to retrieve next or prev item to a given item)

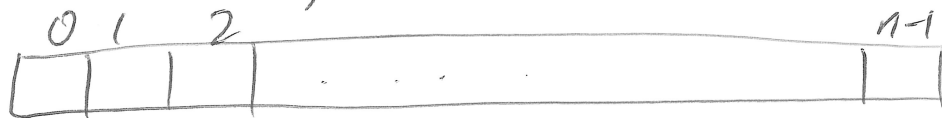
Can we do better?

Hash Table

insert, delete expected $O(1)$ time

UNORDERED

Create an array of size n (prime number)



magical thing called a "hash function"

Input: arbitrary sized inputs (usually strings or binary strings)

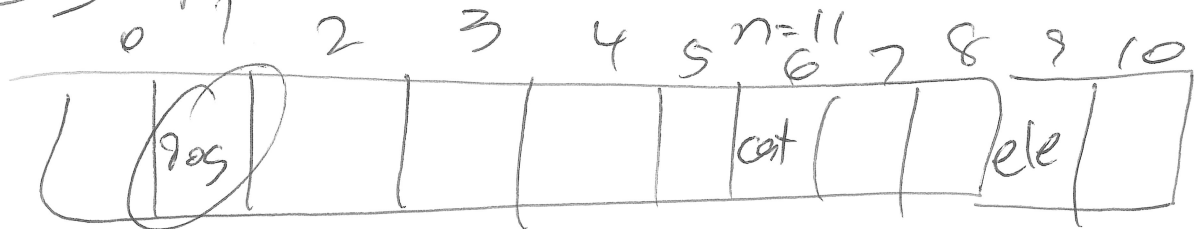
Output: a fixed integer in between 0 and $n-1$.

many-to-one

To be a good hash function

- 1) each output value should be equally likely
- 2) small input changes should result in larger changes in the output.
- 3) Given a hash value, it should be difficult to compute an input that creates that hash value.

⇒ RANDOM W/O PATTERNS



$$f(\text{"cat"}) = 6$$

$$f(\text{"dog"}) = 1$$

$$f(\text{"elephant"}) = 9$$

$$f(\text{"rabbit"}) = 1$$

4) f should be fast to compute!

THIS IS A COLLISION

HOW TO DEAL?

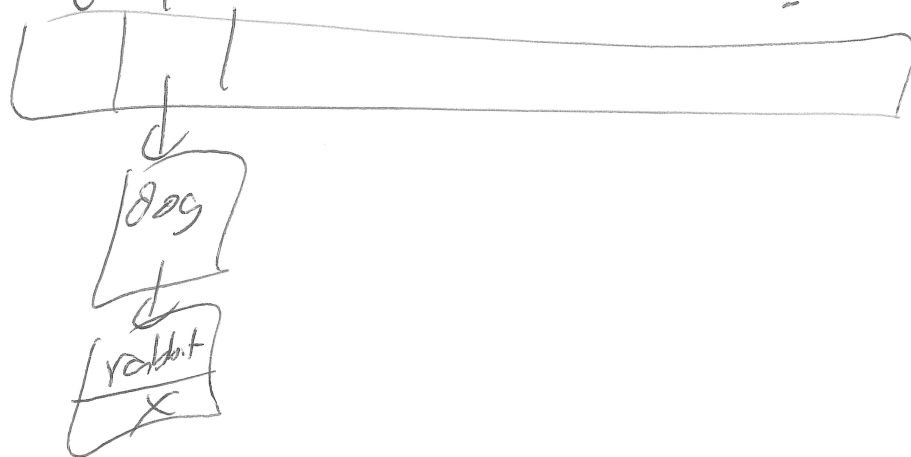
1) DON'T (REPLACE ITEM)

2) Linear Probing - if hash value is h , and slot h is filled, look in slots $(h+i) \% n$ $h+1, h+2, h+3$, etc. until we find an opening

3) Quadratic Probing - if h is filled go to $h+1, h+4, h+9, h+16$, etc. $(h+i^2) \% n$

4) Linear Chaining Hashing

④ each index Linked List!



Quadratic Probing

let $n = \text{prime \# large (odd)}$

prove 1st $\frac{n-1}{2}$ slots are unique.

$$(h+i^2) \bmod n, (h+j^2) \bmod n$$

Proof by contradiction

assume $\exists i, j \quad 0 \leq \underline{i < j} \leq \frac{n-1}{2}$ s.t.

$$h+i^2 \equiv h+j^2 \pmod{n}$$

$$i^2 \equiv j^2 \pmod{n}$$

$$i^2 - j^2 \equiv 0 \pmod{n}$$

$$(i+j)(i-j) \equiv 0 \pmod{n}$$

Since n is prime $\Rightarrow n \mid (i+j)$ or $n \mid (i-j)$

$$i+j \geq 1$$

$$i+j < n-1$$

False

$$i \neq j$$

can't happen

Use quadratic probing as long as

- (a) table size is prime
- (b) keep less than $\frac{1}{2}$ filled

Write linked list code
array of linked list.

Reasonable hash func for a string

```
int hash = 0;  
for (int i = 0; i < n; i++)  
    hash = ((128 * hash) + s[i]) % tablesize;
```